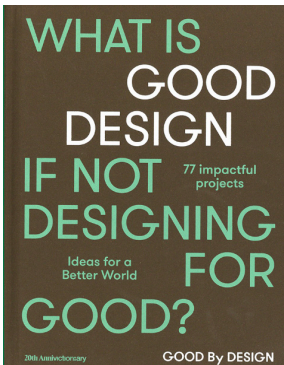
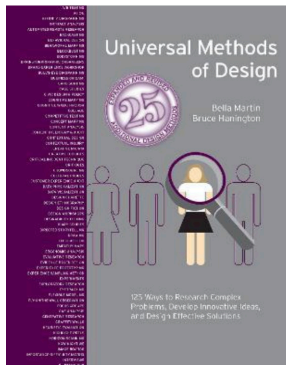


4. Books

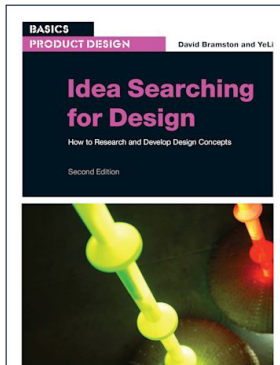
4.1 Design methods and projects



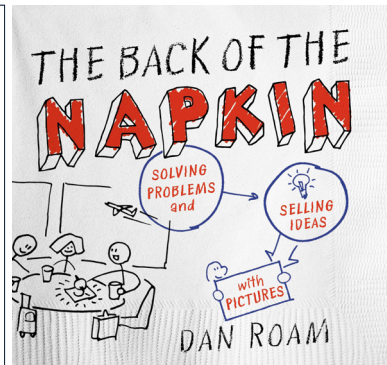
What Is Good Design if not Designing for the Good? Ideas for a Better World, Victionary, 2022



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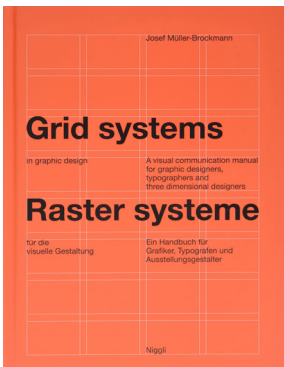


Idea Searching for Design, David Bramston and YeLi, 2009

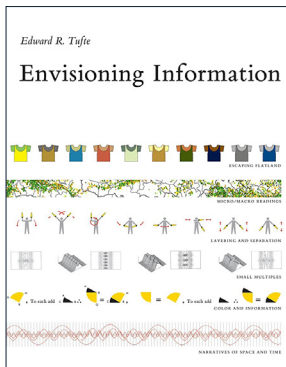


The back of the Napkin, Dan Roam, 2008

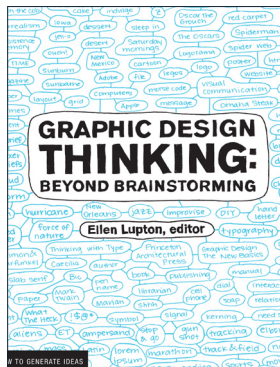
4.2 Graphic Design



Grid Systems in Graphic Design, Josef Müller-Brockmann, 1999



Envisioning Information, Edward R. Tufte, 1990

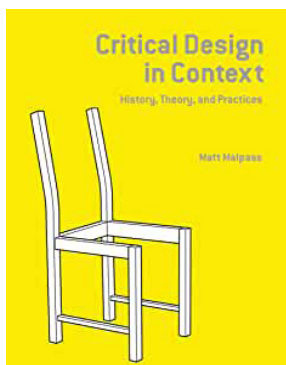


Graphic Design Thinking, Ellen Lupton, 2011

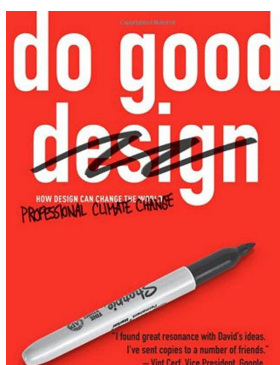
4.3 Social Innovation & Design for social impact



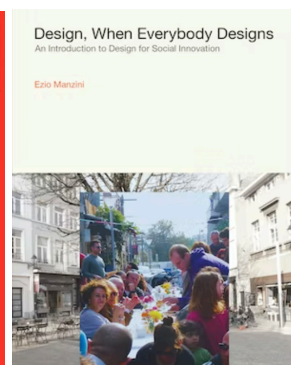
Speculative everything, Anthony Dune and Fiona Raby, 2013



Critical Design in Context, Matt Malpass, 2019



Do Good Design: How Designers Can Change the World, David B. Berman, 2009



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